Surveillance User Interface Specification

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An Adopted Formal Specification of the Object Management Group, Inc.

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Preface

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The type styles shown below are used in this document to distinguish programming statements from ordinary English. However, these conventions are not used in tables or section headings where no distinction is necessary.

Helvetica bold - OMG Interface Definition Language (OMG IDL) and syntax elements.

Courier bold - Programming language elements.

Helvetica - Exceptions

Terms that appear in italics are defined in the glossary. Italic text also represents the name of a document, specification, or other publication.

Acknowledgments

The following company submitted this specification: • THALES ATM

Reference Documents

OMG, Surveillance Request for Proposal, transprt/00-01-09

Eurocontrol, Radar Surveillance in En-Route Airspace and Major Terminal Areas, Edition 1.0 from March 1997, SUR.ET1.ST01.1000-STD-01-01

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Overall CNS/ATM architecture for EATCHIP, ASE.ET1.ST02-ADD-01-00, version 1.0, 18/08/1997

Interface Specification, Application of ASTERIX to ARTAS (DIS/SUR/ARTAS.ASTX.015), version 6.0, 10th Sept. 99)

Surveillance Development Roadmap, Eurocontrol, working draft, edition 0-18, 4 December 2000

System/Segment Specification for ARTAS, version 6.3, 10 October 2000

Interface Specification

1.1 Introduction

This document refers to the CORBA ATC architecture white paper. The context of this specification is relative to ATC components identified in the CORBA ATC architecture reference model.

This specification is a subset of the Surveillance Manager Interface, it represents the basic client interface. Enhanced client interfaces along with server side interfaces will be addressed in future specifications.

1.2 Interface Introduction

The interface is based on AXTERIX category 030. This is related to the Exchange of Air Situation Pictures.

The Interface definition is a translation of AXTERIX syntax in IDL syntax. The data CATEGORY 030 : Exchange of Air Situation Pictures defines all items that can be transmitted by the Surveillance Server to its User(s) in the frame of any Track Information Service.

This interface shall be used with typed event COSservice. The Surveillance service is defined according to the service name defined in the COSnaming service.

Data Item Reference Number	Description
1030/050	ARTAS TRACK NUMBER
1030/060	TRACK MODE 3/A
1030/070	TIME OF LAST UPDATE
1030/080	ARTAS TRACK STATUS

1030/90	TRACK QUALITY
	CALCULATED TRACK POSITION (LATLONG)
1030/130	CALCULATED TRACK ALTITUDE
1030/140	LAST MESURED MODE C
1030/180	CALCULATED TRACK VELOCITY (POLAR)
1030/200	MODE OF FLIGHT
1030/220	CALCULATED RATE OF CLIMB/DESCENT
1030/240	CALCULATED RATE OF TURN
1030/270	LOCAL TRACK NUMBER
1030/290	PLOT AGE
1030/360	MESURED POSITION

This subset has been defined in the Avenue research program.

1.3 Description of Data Items

1.3.1 Description of Data Items of CATEGORY 030 and IDL Definition

1.3.1.1 I030/050 :ARTAS TRACK NUMBER

Definition: Identification of an ARTAS track.

typedef unsigned long Natural; const Natural MIN_NATURAL = 0; const Natural MAX_NATURAL = 2147483647;

typedef Natural TrackId; const TrackId NULL_TRACK_ID = 0;

1.3.1.2 I030/060 :TRACK MODE 3/A

Definition: Mode 3/A identity associated to the track.

typedef octet SsrCode[4];

struct RealModeA
{
 boolean is_validated;
 boolean is_garbled;
 boolean is_track_mode_changed;
 SsrCode ssr_code;
};

1.3.1.3 I030/070 : TIME OF LAST UPDATE

Definition: Absolute time stamping of the information provided in the track message, in the form of elapsed time since last midnight.

typedef SFloat ADuration; const ADuration DAY_IN_SECONDS = 86400.0;

1.3.1.4 I030/080 :ARTAS TRACK STATUS

Definition: Status of an ARTAS track.

```
enum TargetType
  {
     TEST_TARGET,
     LIVE_TARGET,
     UNKNOWN TARGET
  };
  enum TrackType
  {
     TENTATIVE TRACK,
     CONFIRMED_TRACK,
     UNKNOWN TRACK
  };
  enum RadarUpdate
  {
     PR SSR TRACK,
     PR MULTITRACK,
     SSR MULTITRACK,
     PR_SSR_MONOTRACK,
     SSR_MONOTRACK,
     PR MONOTRACK,
     UNKNOWN RADAR UPDATE
  };
  enum SlantRangeCode
  {
     SLR_USING_MODEC,
     SLR_USING_CALCULATED_HEIGHT,
     SLR_USING_ASSUMED_HEIGHT,
     SLR NOT CORRECTED,
     UNKNOWN_SLANT_RANGE_CODE
```

};

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```
enum SpecialCode
{
   DEFAULT_SPECIAL_CODE,
   UNLAWFUL_INTERFERENCE,
   RADIOCOMMS_FAILURE,
   EMERGENCY,
   UNKNOWN_SPECIAL_CODE
};
struct TrackStatus
{
   TargetType
                           target_type;
   TrackType
                           track_type;
   boolean
                           uses_aircraft_derived_data;
   boolean
                           is_coasted;
   boolean
                           is_coasted_apart_from_lateral_trac;
RadarUpdate
                           radar_update;
   boolean
                           is terminated;
   boolean
                           is_created;
   SlantRangeCode
                           slant_range_code;
   SpecialCode
                           special_code;
   boolean
                           is_amalgamated;
   boolean
                           is_spi_set;
   boolean
                           is_military_emergency;
};
```

1.3.1.5 I30/90 TRACK QUALITY

Definition : track quality.	
unsigned short	track_quality;

1.3.1.6 CALCULATED TRACK POSITION

// LAT LONG COORDINATES

typedef SFloat Azimuths; typedef Azimuths LatAzimuths; typedef Azimuths LongAzimuths;

enum Hemisphere { NORTH, SOUTH }; enum LatLongDirection { EAST, WEST };

struct Latitude {



1.3.1.7 I030/130 : CALCULATED TRACK ALTITUDE

Definition: Calculated altitude of an aircraft.

```
enum CalculationMode
   {
      THREED_HEIGHT,
      TRIANGULATED_HEIGTH,
      FROM_COVERAGE_HEIGTH,
      ASSUMED_HEIGHT,
      UNKNOWN_CALCILATION_MODE
   };
   typedef long Integer;
   typedef Integer
                       Feet:
   struct CalculatedTrackAltitude
   {
      CalculationMode calculation_mode;
                       track_altitude;
      Feet
   };
```

1.3.1.8 130/140 : LAST MEASURED MODE C

Definition : Mode C code of the last nearest neighbor plot containing a Mode C and used to update the track.

typedef boolean Is_valid_Mode_C_code; typedef boolean Is_garbled_information;

struct LastMesuredModeC

. .

{

boolean Is_valid_Mode_C_code; boolean Is_garbled_information; 1

Feet Mode_C;

};

1.3.1.9 I030/180 :CALCULATED TRACK VELOCITY (POLAR)

Definition: Calculated track velocity expressed in polar co-ordinates.

Velocity-heading component is relative to True North.

```
typedef float SFloat;
typedef SFloat Knots;
typedef SFloat Azimuths;
struct TrackVelocity
{
Knots groundspeed;
Azimuths heading;
};
union OptTrackVelocity switch (boolean) {
case TRUE :
TrackVelocity track_velocity;
case FALSE :
Empty field;
};
```

1.3.1.10 I030/200 :MODE OF FLIGHT

Definition: Calculated Mode-of-Flight of an aircraft.

struct Tendencies {	
VerticalTendency	vertical;
HorizontalTendency	horizontal;
SpeedTendency	speed;
};	

1.3.1.11 I030/220 :CALCULATED RATE OF CLIMB/DESCENT

Definition: Calculated rate of Climb/Descent of an aircraft.

1.3.1.12 I030/240 :CALCULATED RATE OF TURN

Definition: Calculated Rate of Turn expressed in degrees per second.

1.3.1.13 130/270 :LOCAL TRACK

Definition : The local track number is a value representing a unique reference to a track record within the track data-base of a radar local tracker.

typedef unsigned long Natural;

typedef Natural LocalTrackNumber;

1.3.1.14 i130/290:PLOTAFGE

Definition : A set of plot related ages.

typedef float Duration;

typedef Duration SecondDuration; struct PlotAge

{ SecondDurationmodeA_age;

SecondDurationmodeC_age;

};

1.3.1.15 130/360 :MEASURED POSITION

Definition : Measured position of an aircraft

struct MesuredPositon

{		
	Miles	Rho;
	Azimuths	Theata;
};		

1.3.1.16 I030 Track

Definition: State Vector and list of radar track

struct StateVector

{		// Asterix Equivalent
ADuration	last_update_time;	// 1030/070
TrackStatus	track_status;	// 1030/080
unsigned short	track_quality;	// 1030/090
LatLong2DPosition	latlong_position;	
CalculatedTrackAltitud	de calculated_track_altitude;	// 1030/130
LastMesuredModeC	last_mesured_mode_C;	// 1030/140
Feet	measured_mode_c;	// 1030/150
Tendencies	tendencies;	// 1030/200
FeetPerMinute	rate_of_climb_descent;	// 1030/220
DegreesPerSecond	rate_of_turn;	// 1030/240

PlotAgePlot_Age;// 1030/290MesuredPositonMesured_Position;// 1030/360};struct RadarTrack
{
TrackId// 1030/050

local_track_number;

state_vector;

// 1030/270

typedef sequence<RadarTrack> RadarTracksList;

1.3.1.17 Surveillance Manager interface operation

LocalTrackNumber

StateVector

};

Definition: Interface to be implemented by a typed push consumer.

interface SurveillanceManagerAsterix30

{ void TracksUpdate(in RadarTracksList trackEvent);

};

Surveillance User Interface Specification, v1.0

Interface Definition Source

module SurveillanceAxterix30 { \parallel // 1030/080 \parallel enum TargetType { TEST_TARGET, LIVE_TARGET, UNKNOWN_TARGET **};** enum TrackType { TENTATIVE_TRACK, CONFIRMED_TRACK, Unknown_Track }; enum RadarUpdate { PR_SSR_TRACK, **PR_MULTITRACK**, SSR_MULTITRACK, PR_SSR_MONOTRACK, SSR_MONOTRACK, PR MONOTRACK, UNKNOWN_RADAR_UPDATE }; enum SlantRangeCode {

```
SLR_USING_MODEC,
      SLR_USING_CALCULATED_HEIGHT,
      SLR_USING_ASSUMED_HEIGHT,
      SLR_NOT_CORRECTED,
      UNKNOWN_SLANT_RANGE_CODE
   };
   enum SpecialCode
   {
      DEFAULT_SPECIAL_CODE,
      UNLAWFUL_INTERFERENCE,
      RADIOCOMMS_FAILURE,
      EMERGENCY,
      UNKNOWN_SPECIAL_CODE
   };
   struct TrackStatus
   {
      TargetType
                           target_type;
      TrackType
                           track_type;
      boolean
                           uses_aircraft_derived_data;
      boolean
                           is_coasted;
      boolean
                           is_coasted_apart_from_lateral_trac;
   RadarUpdate
                           radar_update;
      boolean
                           is_terminated;
      boolean
                           is_created;
      SlantRangeCode
                           slant_range_code;
      SpecialCode
                           special_code;
      boolean
                           is_amalgamated;
      boolean
                           is_spi_set;
      boolean
                           is_military_emergency;
   };
   //
   //1030/100
   \parallel
   typedef float SFloat;
   typedef SFloat Miles;
   struct XY2DPosition
   {
      Miles x_pos;
      Miles y_pos;
   };
// LAT LONG COORDINATES
```

typedef SFloat Azimuths;

typedef Azimuths LatAzimuths; typedef Azimuths LongAzimuths;			
enum Hemisphere { NORTH, SOUTH };			
enum LatLongDirection { EAST, WEST };			
struct Latitude { Hemisphere lat_hemis; LatAzimuths lat_azim; };			
struct Longitude { LatLongDirection long_dir; LongAzimuths long_azim; };			
// 2D Position in a LAT/LONG coordinates system			
// 2D Position in a LAT/LONG coordinates system			
<pre>// 2D Position in a LAT/LONG coordinates system struct LatLong2DPosition { Latitude latit; Longitude longit; };</pre>			
<pre>// 2D Position in a LAT/LONG coordinates system struct LatLong2DPosition { Latitude latit; Longitude longit; }; // // 1030/130 //</pre>			
<pre>// 2D Position in a LAT/LONG coordinates system struct LatLong2DPosition { Latitude latit; Longitude longit; }; // // 1030/130 // enum CalculationMode {</pre>			
<pre>// 2D Position in a LAT/LONG coordinates system struct LatLong2DPosition { Latitude latit; Longitude longit; }; // // 1030/130 // enum CalculationMode { THREED_HEIGHT, TRIANGULATED_HEIGTH, FROM_COVERAGE_HEIGTH, ASSUMED_HEIGHT, UNKNOWN_CALCILATION_MODE };</pre>			
<pre>// 2D Position in a LAT/LONG coordinates system struct LatLong2DPosition { Latitude latit; Longitude longit; }; // // 1030/130 // enum CalculationMode { THREED_HEIGHT, TRIANGULATED_HEIGTH, FROM_COVERAGE_HEIGTH, ASSUMED_HEIGHT, UNKNOWN_CALCILATION_MODE }; typedef long Integer;</pre>			

```
struct CalculatedTrackAltitude
{
   CalculationMode calculation_mode;
   Feet
                      track_altitude;
};
typedef boolean Is_valid_Mode_C_code;
typedef boolean Is_garbled_information;
struct LastMesuredModeC
{
    boolean
                   Is_valid_Mode_C_code;
    boolean
                   Is_garbled_information;
    Feet
                   Mode_C;
};
//
// 1030/180
\parallel
typedef SFloat Knots;
struct TrackVelocity
{
                       groundspeed;
   Knots
   Azimuths
                       heading;
};
\parallel
// 1030/200
\parallel
enum VerticalTendency
{
   CLIMB,
   STEADY,
   DESCENT
};
enum HorizontalTendency
{
   LEFT,
   STRAIGHT,
   RIGHT
};
```

enum SpeedTendency

{ ACCELERATE, DECELERATE, MAINTAIN }; struct Tendencies { VerticalTendency vertical; HorizontalTendency horizontal; SpeedTendency speed; **};** // // 1030/220 \parallel typedef SFloat FeetPerMinute; \parallel // 1030/240 \parallel typedef SFloat DegreesPerSecond; typedef SFloat ADuration; typedef unsigned long Natural; typedef Natural LocalTrackNumber; typedef float Duration; typedef Duration SecondDuration; struct PlotAge { SecondDuration modeA_age; SecondDuration modeC_age; }; struct MesuredPosition { Miles Rho; Azimuths Theata; };

	struct StateVector		
	<pre>{ ADuration TrackStatus unsigned short LatLong2DPosition CalculatedTrackAltitut LastMesuredModeC TrackVelocity Tendencies FeetPerMinute DegreesPerSecond PlotAge MesuredPosition }; </pre>	last_update_time; track_status; track_quality; latlong_position; idecalculated_track_altit last_mesured_mode_(track_velocity; track_tendencies; rate_of_climb_descen rate_of_turn; Plot_Age; Mesured_Position;	// Asterix Equivalent // 1030/070 // 1030/080 // 1030/090 // 1030/100 tude; // 1030/130 C; // 1030/140 // 1030/180 // 1030/200 t; // 1030/220 // 1030/240 // 1030/290 // 1030/360
	// // 1030/50 // typedef Natural Trackld; const Trackld NULL_TR/ typedef sequence <trackl< td=""><td>ACK_ID = 0; Id> TrackIdList;</td><td></td></trackl<>	ACK_ID = 0; Id> TrackIdList;	
	struct RadarTrack { TrackId tr LocalTrackNumber Ic StateVector st };	ack_id; bcal_track_number; tate_vector;	// 1030/050 // 1030/270
	typedef sequence <radar< td=""><td>Track> RadarTracksList</td><td>;;</td></radar<>	Track> RadarTracksList	;;
};	interface SurveillanceMa { void TracksUpdate(in Rac };	nagerAsterix30 darTracksList trackEver	nt);

2

Acronyms and Abbreviations

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Acronym/Abbreviation	Description
0	Degree (angle)
ARTAS	ATC Radar Tracker And Server
ASTERIX	All Purpose STructured Eurocontrol Radar Information EXchange
ATC	Air Traffic Control
AVENUE	ATM Validation ENvironment for Use towards EATMS, TRANSPORT RESEARCH PROGRAMME, DG7 - TRANSPORT/AIR TASK N° 4.1.3/24A
CAT	Data Category
EATCHIP	European Air Traffic Control Harmonisation and Integration Programme
EOP	End of Picture
EWPD	EATCHIP Work Programme Document
f	Scaling factor
FRN	Field Reference Number
FSPEC	Field Specification
FX	Field Extension Indicator
ICAO	International Civil Aviation Organization
LEN	Length Indicator
LSB	Least Significant Bit

NM	Nautical Mile, unit of distance (6 080 feet)
RDP	Radar Data Processing (system)
REP	Field Repetition Indicator
RFS	Random Field Sequencing
RSSP	Radar Systems Specialist Panel
S	second, unit of time
SAC	System Area Code
SIC	System Identification Code
SOP	Start Of Picture
SP	Special Purpose Indicator
SPF	Standard Precision Format
STFRDE	Surveillance Task Force on Radar Data Exchange

Surveillance Task Force on Radar Data Exchange

User Application Profile (see Definitions)

Coordinated Universal Time

UAP

UTC

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Surveillance User Interface Specification, v1.0 Reference Sheet

This is the first formal version of this specification.

OMG documents used to create this specification:

- Submission document: transprt/01-06-01
- FTF Report: dtc/02-10-04
- Proposed available specification: dtc/02-10-05